











Building a Sustainable Future for Gaming and Esports Industry

Monday, 12th August 2024: Inspire Hall, Hotel Le Meridien, New Delhi

Program

1030 – 1100 Hrs	Registration		
1045 – 1130 Hrs	IDGS Annual General Meeting – (For IDGS Members ONLY)		
1130 – 1230 Hrs	Special Session - Unleashing the Potential: Growth and Innovation in India's Gaming & Esports Industry		
1130 – 1140 Hrs	Rajan Navani President – IDGS, and Chairman & Managing Director JetSynthesys (Jetline Group) Welcome Remarks		
1140 – 1155 Hrs	Keynote	Sean (Hyunil) Sohn Vice President, IDGS CEO, KRAFTON, India	
1155 - 1215 Hrs	Guest of Honour	Jitendra Vijay CEO, MeitY Startup Hub Ministry of Electronics and Information Technology Government of India	
1215 – 1220 Hrs	Release of Newsletter & IDGS Annual Report		
1220 – 1225 Hrs	Closing Remarks	Closing Remarks Rajan Navani	
1225 -1230 Hrs	Changeover		



1355 – 1400 Hrs









	SESSION	1
1230 – 1300 Hrs	Panel Discussion - Digital Gaming: A Catalyst for Economic Growth	
	focus on exploring the economic ob creation, revenue generation	c impact of the gaming industry on Viksit , and investment opportunities.
1230 - 1240Hrs	Opening Remarks and chaired by Keynote on way forward on the industry	Raghav Anand Sr Partner Ernst & Young LLP, India
1240 – 1250 Hrs	Speaker (Panelists)	Rajan Navani President – IDGS, and Chairman & Managing Director JetSynthesys (Jetline Group)
1250 – 1255 Hrs	Closing remark by the mod	derator
1255 – 1300 Hrs	Change over	
1300 – 1305 Hrs	Vijay Singh CEO Trophee	
	SESSION	2
1305 – 1320 Hrs	Keynote – Media	Entertainment Skills Council
The session wou	uld focus on the options skills	of Video Games and Esports Industry
1305 – 1320 Hrs	Speakers	Mohit Soni CEO Media Entertainment Skills Counci
1320 – 1355 Hrs	Networking Lunch	•

Startup Session-2

Rishendra MishraFounder
OS Esports











SESSION 3		
	Panel Discussion - Video Games Beyond Entertainment: How Video Games Are Shaping the Future	

The Video games have transcended their roots as mere entertainment to become influential tools in various fields. The session would focus on significant role in shaping the future of how we learn, heal, and interact with the world around us.

		Siddharth Nayyar Co-Founder & CRO
	Opening Remarks and	AFK Gaming & Max Level
1400 – 1405 Hrs	chaired by	At K darriing & Max Level
		RawKnee
		Rony Dasgupta
		Gaming Influencer
1405 – 1425 Hrs	Key Panelist	Parth Chaddha
1405 14251115	(Discussion)	Founder and CEO
	(STAN
		Manva Hunswadkar
		Lead PR
		KRAFTON india
		Sriram Vishaal
		Esports Head
		Sky Esports
1425 – 1430 Hrs	Open House & Closing remarks by the moderator	
1430 – 1435 Hrs	Change over	

	Startup Session- 3
	Ankit Chowdhury
1435 – 1440 Hrs	CEO and Co-Founder
	Mantis Pro Gaming











SESSION 4

1440 – 1515 Hrs Panel Discussion – ESPORTS in India – A Rising Phenomenon

Esports in India has rapidly evolved from a niche interest to a booming industry, capturing the attention of millions. With the rise of affordable internet access and a young, tech-savvy population, competitive gaming has seen unprecedented growth. In a landmark move, the International Olympic Committee (IOC) has announced that the inaugural Olympic Esports Games will take place in Saudi Arabia in 2025. This decision follows the recent proposal by the IOC to create an Olympic platform for esports. As the global stage is set for competitive gaming, the upcoming session will focus on India's stand on representation in the Olympic Esports Games. As India continues to embrace this digital revolution, the future of esports looks brighter than ever.

1440 - 1445 Hrs	Opening Remarks and chaired by	Abhishek Issar Founder, UNIV Sportatech Founding Member, Federation of Electronic Sports Associations India (FEAI)
1445 – 1505 Hrs	Speaker (Panelists)	Anurag Khurana Founder NewGen Gaming & Penta Esports Shiva Nandy Founder SKY ESPORTS Rohit Jagasia Founder REVENANT Gautam Virk Co-Founder
1505 – 1510 Hrs	Closing remark by the mo	NODWIN Gaming derator
1510 – 1515 Hrs	Change over	

	Startup Session 4 Shrutidhar Paliwal	
	Founder	
1515 – 1520 Hrs	PlayWise esports Pre Itd	











SESSION 5		
1520 – 1550 Hrs	Panel Discussion - PC/ Console – the next frontier: Opportunities and Challenges in India's PC/ Console gaming market	

The Session will focus on the key drivers for the increased interest levels in PC and console gaming in India like the increase in demand for high quality games, increasing talent base of studios and impact of global trends. Key reasons for and genesis of studios building PC/ console games in India. The participants can explore various aspects of PC/ console game development and comparison with global gaming studios on quality of development, distribution, monetization and scaling approaches. Further deep-dive into what should be focus areas of Indian studios going forward to compete on a global scale.

	T	
		Aditya Mani
		Founder
	Opening Remarks and	YOLOgram
1520 – 1525 Hrs	chaired by	
		Prosenjit Ghosh
		National Head, PlayStation Division
		SONY India
		Girish Menon
		Chief Strategy Officer
		JetSynthesys
		Pushpendu Kumar
		National Product Manager
		Acer India
		, 1001 11.010
1525 – 1540 Hrs	Key Panelist	Sashank Bandaru
	(Discussion)	Head Global Partnership
		Sky Esports
		Sky Esports
		Chandrahas Panigrahi
		CEO – Co Founder
		Lets Game Now
1540 – 1545 Hrs	Open House & Closing rem	arks by the moderator
15-70 15-75 1115	Open House & Closing remarks by the moderator	
1545 – 1550 Hrs	Change over	
13-73 - 1330 1115		











SESSION 6		
	Panel Discussion - Hyper Casual: The New Trends or a Passing Fad?	
1550 - 1620 Hrs		

In the fast-paced world of gaming, hyper-casual games have emerged as a significant trend, captivating millions with their simplicity and addictive gameplay. These games, characterized by easy-to-understand mechanics and minimalistic design, have soared in popularity, proving that less can indeed be more. As developers and investors take note, the question remains: is this a sustainable trend or just a fleeting phenomenon? Join us as we explore the factors driving the hypercasual craze, the innovations shaping its future, and the potential for long-term growth in this dynamic segment of the gaming industry.

1550 – 1555 Hrs	Opening Remarks and chaired by	Sumit Batheja Co-Founder Gamestack
		Ashutosh Sharma Global Game Partnership, India Google India
1555 – 1610 Hrs	Key Panelist	Shrey Mishra Founder Gaming Central
	(Discussion)	Dhiraj Bedi Strategy and Growth WinZo
1610 – 1615 Hrs	Open House & Closing remarks by the moderator	
1615 – 1620 Hrs	Change over	

SESSION 7			
1620 – 1630 Hrs	Keynote – Startup India, Invest India – Startup - Investor 1620 – 1630 Hrs Session		
The session would focus on the options available for Startup India / Invest India on the gaming investments and opportunities available in India			
1620 – 1630 Hrs	Oishika Ghosh Asst Manager Startup India Speakers Government of India		

1630 – 1730 Hrs	Startup Meet Up (Networking Session)
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END OF THE PROGRAM